How to Reinforce Play and Leisure Skills at Home

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Training Agenda

- Why this topic?
- Parents Role
- Set up play and leisure activities or stations
- Establish rules and expectations prior to activity
- Negotiate reinforcement for appropriate engagement
- Give instruction to play
- Provide reinforcement!
- Conclusions



Why this Topic?

- A growing body of research shows a link between play and the development of cognitive and social skills
- This leads to learning more complex concepts as children get older
- Play allows individuals of all ages to learn delaying immediate reinforcement, setting and prioritizing goals, considering the perspectives and needs of others

Why this Topic?

Play linked to:

- Growth in memory
- Self-regulation
- Oral language
- Recognizing symbols
- Higher levels of school adjustment
- Increased social development
- Increased literacy skills and other areas of academic learning



Why this Topic?

- Play is a crucial part of development
- In recent years, more and more children are losing play skills because of distractions at home with computer and electronic games, TV, and increased academic demands at school
- In addition, individuals on the autism spectrum will present with increased difficulties learning appropriate play and leisure skills

Parent Role

- Parents of individuals on the autism spectrum may need to take steps to ensure their child, adolescent, or teenager can independently engage in age-appropriate activities and interests
- For the purpose of this training, play and leisure skills should be emerging within the individual's repertoire
- Emphasis will be placed on reinforcing play and leisure skills at home

We'll learn more about this soon

Parent Role

1.) Set up play and leisure activities or stations

5.) Provide reinforcement!

2.) Establish rules and expectations prior to activity

4.) Give instruction to play

3.) Negotiate reinforcement for appropriate engagement

1.) Set up play and leisure activities or stations

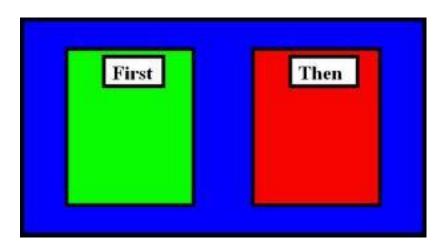
- *Play and leisure skills may not just occur, but instead opportunities need to be set up for the individual
- *Parents can prepare and set out materials to make appropriate play more accessible than other play

- Use "First/Then" language and visuals
- Set up play stations
- Provide visual schedules including play activities
- Provide choices



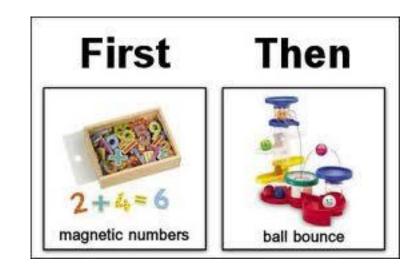
First-Then:

- Prepare First-Then visual statement
- Use pictures or text to represent play activity and reinforcer to follow
- Present First-Then visual statement to child



First-Then:

- Have the toy set up or guide the child to the location where it is located
- Use prompting strategies if necessary to help the child complete the activity
- After completion, immediately follow up by giving access to the reinforcer
- Fade prompts gradually to increase independence
- Vary the toys and reinforcers that are used



Play Stations:

- Can be set up with empty toy bins, areas numbered on the floor, drawers or shelves
- Place play activities the child can independently engage with in the bin
- Tell the child to "Go play", "Do your play stations," or other natural instruction
- Use prompting strategies to help the child complete the activities





Play Stations:

- Prompting strategies include
 - Physical guidance (graduated guidance)
 - Gestures
 - Shadowing body movements
 - Visual cues/timers
- Select a highly reinforcing activity or item as the last activity in the play stations
- Gradually fade prompts to increase independence
- Add additional stations when the child is ready





Visual Schedules:

- Use pictures, icons, or text to communicate upcoming play activities
- Can be placed on a velcro strip, flip book, clip board, dry erase board, or piece of paper
- Present to child with the instruction to "Go play" or "Follow your schedule"
- Child can match picture or text to play activity and complete activity
- Reinforcement provided upon activity completion





Visual Schedules:

- Schedules can be of various length, and contain any number of items
- Timer, transition cards can be used to help with open ended activities
- Activities can be a mixture of independent and interactive activities
- Schedules can be portable, taken to different locations, set up in a backpack or travel bag
- Child can be involved in selecting the items and the order of activities





Provide Choices:

- A simple way to give children, adolescents, or teens control over their environment is to provide choices
- Research finds that even when presented with two nonpreferred activities, children of all ages respond more positively to the task assigned when given a choice
- Ask the individual:
 - "Do you want to play with the blocks or lacing bears?"
 - "Do you want to play Sorry or Apples to Apples?"
 - "Would you rather me read the book or you read it to me?"

Provide Choices:

- If helpful, a visual choice board can be created which allows the child to see all of the available options for play
- The child can be directed to "Go make a choice"
- The child approaches the choice board and selects from the array of choices
- Can allow for more independence and promote spontaneous engagement in activities without adult involvement

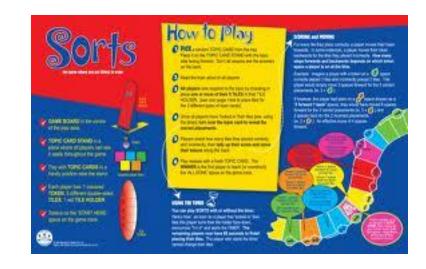
2.) Establish rules and expectations prior to activity

*Discuss play expectations, schedule, reinforcement, and rules ahead of time to avoid miscommunication

- Individuals on the autism spectrum may not learn the rules and expectations of familiar games or activities without specific instruction
- To reinforce play and leisure skills, parents must set their kids up for success from the beginning



- Post rules so kids of all ages can see them
- Be prepared to teach rules and expectations for new games, play, or leisure activities
- Refer to written rules rather then verbal reminders to increase independence





- Make sure to clearly communicate rules regarding behavior and expected conduct
- Provide alternative responses or ways to deal with challenging situations
 - Winning and losing
 - Being flexible with rules
 - Things to say and do when frustrated
- Can be presented verbally, visually, and also through the modeling of behavior

3.) Negotiate reinforcement for appropriate engagement

- *Reinforcement is important to increase or maintain any skills
- *Specific to the child's needs, identify and establish reinforcement *prior* to requesting a play or leisure activity be completed

- New skills don't just occur and maintain on their own
- Reinforcement is needed!
- Young children, school aged children, and teenagers should be a part of identifying reinforcement to ensure motivation to complete the instructed activity is established

- Use preference assessments to identify what your child wants
 - What does your child do or play with during down time?
 - What has your child been asking for?
 - Offer your child choice, what does he select?
 - 3D objects
 - Pictures
 - Verbal choices

Young Child:

 Parent may use established reinforcers immediately following an instructed play activity



- Holly has not finger-painted, her favorite activity, in three days
- Mom wants Holly to play with the new toy she got for her birthday
- Mom shows Holly the finger-paints and new toy and says, "After you play with the new toy you can finger-paint"
- Holly plays with the new toy and is then given time to finger-paint





School Aged and Teenagers:

- The same preference assessment strategies can be used with older children
- Parents may need to compromise and allow more flexibility, creativity, or individualization with the activity they want their child or teen to engage in
- Prior to the instruction to do the task, parents should communicate what is an acceptable reinforcer and when it will be provided
- Larger reinforcers may be provided for longer or increased activity completion

Let's look at an example...

School Aged Children and Teenagers:

- Dad wants Jonathon to play Words with Friends for 20 minutes before he can play a video game
- Before telling Jonathon what to do, Dad asks "What do you want to do after you play on the iPad?"
- After Jonathon decides on video games, Dad sets up a timer, hands over the iPad, and tells Jonathon, "Play Word with Friends with your cousin"
- "When the timer goes off, finish your turn and then you can play video games until dinner"

- Overtime, specific identification and negotiating for reinforcement with child, adolescent, or teen should be faded
- The goal is for the play and leisure skill to become reinforcing in itself and not warrant additional reinforcement for engaging with it

Let's see how this will happen...

4.) Give instruction to play

- *Countless play and leisure skills are appropriate in the home environment
- *Parents should choose activities based on their child's age, strengths, and interest
- *However, parents should consider expanding interests and strengths with new play and leisure activities s

Give Instruction to Play

- Instruction to play can take many forms
 - Delivery of instruction
 - Vocal/verbal
 - Visual
 - Text
 - Generic or specific instruction
 - "Start your play bins"
 - "Go do your play schedule"
 - "Time to play"
- Prompting and fading may be necessary to ensure the child responds to the instruction

Give Instruction to Play

- Initially, the adult will need to be present while the child is engaging in play and leisure activities to ensure compliance and follow through
- Additional prompts may need to be given throughout the duration of the activities to keep kids on track
- Eventually, the adult's role can be faded back, allowing the child to engage in play and leisure skills without immediate and direct supervision
- This will free up parents from needing to constantly monitor the child and be more realistic for long term use

5.) Provide Reinforcement!

- *Now that the instructed activity is complete, reinforce it!
- *Providing various amounts of reinforcement will maintain the play or leisure skill over time AND potentially establish the play or leisure skill as a reinforcer for other tasks

- Young children and early learners may require immediately reinforcement following an instructed play activity
- Adolescents and teenagers may be able to wait longer for reinforcement to be provided
- Parents must reinforce play skills if they wish for them to increase in the home or community

Let's learn more...

What is Reinforcement?

 Increasing behavior by providing desired consequences following the completion of that behavior

For example:

- Mom wants to increase Jenna's turn taking with her sister
- After Jenna takes 3 turns without resistance, Mom gives
 Jenna tickles and lets her move one game space forward
- As a result, Jenna's turn-taking behavior increases and she continues to take turns with her sister

What does it mean to reinforce?

- "Reinforcers" are the things or activities people want
- Without reinforcement, desired behaviors will go away
- This is true for everyone

Consider this:

 You call a friend periodically for lunch who either never calls you back, is always too busy, and doesn't ever schedule lunch with you

Eventually, you stop trying

- This is due to a lack of reinforcement; the behavior (e.g., calling the friend for lunch) goes away

Parents can apply the same logic to play and leisure skills with their child, adolescent, or teen

- To reinforce play skills parents must:
 - Provide reinforcers immediately after the completion of a play or leisure activity
 - Provide reinforcement every time an instructed play or leisure activity occurs
 - Overtime provide less immediate reinforcement; that is increase the delay between the instructed activity and giving the reinforcer

Questions

